

Compilation of Terms to Programs for a Stack Machine

Stack Machine

Instructions:

push(n): the number n goes to stack s

load(n): the element $(s)_n$ is pushed on the stack

incr _{i} : $(s)_0 := (s)_0 + 1$

decr _{i} : $(s)_0 := (s)_0 \div 1$

pair: $(s)_1 := (s)_1, (s)_0$ and pop.

head _{i} : $(s)_0 := H(s)_0$

tail _{i} : $(s)_0 := T(s)_0$

call(q); p : stack is r, v, s_1 ; new stack is p, r, v, s_1 and r is executed; **Note** p is **return address**. q should end with **ret**(2)

if _{i} (q_1, q_2); p : stack is v, s_1 ; new stack p, s_1 . q_1 or q_2 is executed according to whether $v > 0$ or not. Both programs should end with **ret**(0).

ret(n): stack is $(w, q, s_1) \oplus s_2$ where $L(s_1) = n$; new stack is w, s_2 , saved return address q is executed.

Interpreter for the Stack Machine

$Run(p, s) = v$ is a (partial) function interpreting the program p - which is a list of instructions - for the stack machine on the stack s . At the end: $Run(0, v, s) = v$ it yields the value v at the **top** of the stack.

We wish to write a **compiler** $Comp(i, b) = p$ taking a **functional term** b and yielding a program p **evaluating** b .

Suppose that $f(v) = a$, $Comp(0, a) = q$ and b is a part of a then the situation during the execution will be $Run(p, s \oplus (c, q, v, t))$

where i is the **offset** on the stack: $L(s) = i$ containing already computed intermediate results of the body a .

Compilation versus Interpretation

For a function $f(v) = a$ we wish that the **compiled** program $q = \text{Comp}(0, a)$ satisfies the following:

$$\text{Run}(q, (c, q, v, 0)) = [r]_a^v$$

Note the **initial offset** 0 when the execution of q starts.

The general situation for a subterm b of a is:

$$\begin{aligned} \text{Run}(\text{Comp}(L(s), b) \oplus p, s \oplus (c, q, v, t)) = \\ \text{Run}(p, ([b]_r^v, s) \oplus (c, q, v, t)) \end{aligned}$$

Finite Sets

Coding of Finite Sets

There are many ways of coding of **finite sets** of natural numbers as natural numbers.

Probably the simplest one is as **powersets**: The **empty** set \emptyset is coded by 0 and for $n > 0$ we code by **bits**:

$$\{s_1, \dots, s_n\} \text{ as } \sum_{i=1}^n 2^{s_i}$$

Note that s_i can again code a set.

However, the numbers coding relatively small **sparse sets**, say $\{2, 10^6, 3 \cdot 10^9\}$, are very **large**.

Coding of finite sets by ordered lists

The problem of sparse sets is solved by coding the sets as **lists** x without **repetition**:

$$\forall y \forall z \forall v \forall a \forall b (x = y \oplus (a, z \oplus (b, v)) \rightarrow a \neq b)$$

For instance, **increasing lists** x are without repetition:

$$Set(x) \leftrightarrow \forall y \forall z \forall a \forall b (x = y \oplus (a, b, z) \rightarrow a < b)$$

For **list membership** predicate $a \varepsilon x$ such that

$$a \varepsilon x \leftrightarrow \exists y \exists z x = y \oplus (a, z)$$

we have for sets x :

$$x = y \oplus (a, z) \wedge b \varepsilon y \wedge c \varepsilon z \rightarrow b < a < c$$

If $Set(x)$ and $a \notin x$ then the **insertion** satisfies

$$x \cup \{a\} = y \leftrightarrow \exists v \exists w (x = v \oplus w \wedge y = v \oplus (a, w) \wedge \forall b \varepsilon v (b < a) \wedge \forall b \varepsilon w (a < b))$$